Ana Meisel

Software engineer with a design background, specialising in projects for creative organisations.

Website
ana.help

Portfolio
web-portfolio.ana.help

Email
ana@4us4others.com

Phone
+44 (0) 746 325 9226

Languages
English, German, Czech, Polish, French, Spanish

Projects

Co-Founder & Host 2022 – 2024
Our Friend The Computer
Exploring diverse computing histories and its alternative narratives.

Founder & Director 2017 – Present
External Pages
Online exhibition space for new internet art.

Research Artist 2017 – Present
Superkilogirls
Researching computing's material and labour history.

Organiser 2025 – Present
London Permacomputing Club
Sustainable computing community.

Education

Software Engineering 2024
Iungo Solutions

BA Design 2013 – 2016
Goldsmiths, University of London

IB Diploma 2009 – 2013
College Alpin Beau Soleil

in LinkedIn   GitHub

Experience

Lead Software Engineer April 2024 – April 2025
Accordion Innovation
Led the development of Accordion's platform, focusing on automating audio processing and distribution. Optimised backend architecture and codebases, improving performance and scalability. Set up cloud infrastructure on GCP and enhanced podcasting accessibility features. Oversaw technical direction, ensuring all sub-projects adhered to high standards for efficiency and maintainability.
#Svelte #Tailwind #Python #GCP #SQL #JavaScript

Software Engineer June – October 2024
Eames Institute
Enhanced the Institute's website, focusing on eCommerce integration and content management. Developed migration scripts for modular data systems and optimised frontend performance with dynamic routing. Implemented SEO improvements and automated indexing to increase site visibility and accessibility.
#Astro #Sanity #TypeScript #React

Software Engineer & Designer June 2016 – Present
Freelance
Developed full-stack solutions for cultural institutions, prioritising accessibility and sustainability. Built responsive sites using REST APIs and optimised CDN performance. Designed user-centric features, ensuring seamless collaboration and rapid prototyping with clients.
Selected projects: Otherness Archive, Speech Project, Ariadna García Llorente.
#Next.js #Node #TypeScript #Airtable #PHP

Partner & Software Engineer January 2019 – February 2023
4 Us & 4 Others
Built interactive web applications, focusing on responsive design and dynamic interfaces. Integrated various CMS platforms, enabling easy content management. Prioritised performance optimisation and scalability across all projects.
Selected projects: Political Bodies, Ashton Mills, Lua Vollaard.
#Three.js #Cables.gl #SCSS #React #Prismic #Sanity #Shopify

Videographer, Production Assistant May 2018 – January 2024
University of London Worldwide
Produced online lectures for Computer Science and Data Science, handling video production, post-production, and archiving. Managed content delivery through AWS and Moodle, ensuring accessibility and reliability.

Visiting Lecturer in Design September 2022 – March 2024
Goldsmiths, University of London
Taught advanced interface design and digital methods to design students. Led workshops in speculative design, emphasising critical thinking and technical skill development.

Design Workshop Teacher September 2017 and September 2018
Department of Visual Arts, College Alpin Beau Soleil
Taught students 3D modelling, animation, and traditional design techniques. Led hands-on workshops that focused on technical skill-building.

Talks & Interviews

Presented on UX/UI design and internet art history at:
Internet Art Professional Practice, Interactive Telecommunications Program at NYU Tisch, April 2024; *Our Friend the Computer*, Rhizome.org, April 2024; *MIT Day,* College Alpin Beau Soleil, November 2018.

Writing

Published writing includes *EphemerMAL*, MAL, 2024; contributions in *Cyberfeminism Index*, Inventory Press, 2023; *External Pages*, Coeval, 2021; *Seeing Through Deceptive Websites*, Anti-materia, 2019; *Beneath the Facade*, Cyborgology, 2019.